

Statue Story Explained

It's a great way to explore the story of a play.

You extract a series of key lines from the play and then you narrate the story, getting participants to act out/ make statues of the characters involved.

You begin telling the story:

"There is a mighty warrior called Macbeth. His country is invaded in the west so he and his best mate Banquo ride into battle and chop and slash and cut and kill until they are covered in blood and gore and all the enemy are destroyed.....who wants to be Macbeth and Banquo? [Get up a couple of kids - or get them all to physicalise.] Ok, Show me what a statue of Macbeth or Banquo would look like as they fight...."

Then you hold up the quotes on a piece of paper or an iPad for them to speak:

"So foul and fair a day I have not seen."

You may speak the words first for them to repeat, 'call and response' style.

You can get the rest of the group to repeat the line or encourage more relish of the words by the individual etc

Continue with the story....then another key quote etc

Your story can be as 'straight' or as comedic as you like - just tell the story, key relationships and get the participants to begin speaking and playing with word and body.